Asking the way: Creating dialogues

*Look at the map on the back. Here are some important places in town:*

|  |  |
| --- | --- |
| (1) the music studio | (7) the station |
| (2) the museum | (8) Peggy's Pizza Place |
| (3) the swimming pool | (9) the hospital |
| (4) the supermarket | (10) the church |
| (5) the cinema | (11) the park |
| (6) the car park |  |

*Work with a partner.*

*First, your partner is a tourist who wants to go to one of these places. Tell him/her the way.*

*Then, swap roles (you are the tourist and your partner has to tell you the way).*

|  |  |
| --- | --- |
| You are here… | … and the tourist wants to go there |
| (9) the hospital | (1) the music studio |
| (10) the church | (4) the supermarket |
| (6) the car park | (5) the cinema |
| (3) the swimming pool | (2) the museum |
| (8) Peggy's Pizza Place | (7) the station |
| (1) the music studio | (11) the park |

*Go on!*

